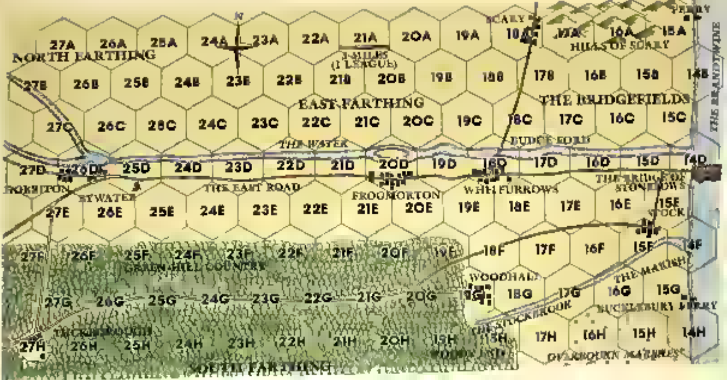
A SOLO FANTASY
ROLE PLAYING ADVENTURE
based on
J.R.R. TOLKIEN'S
MIDDLE-EARTH

TOLKIEN QUEST™

NIGHT OF THE NAZGÛL


NORTH FARTHING
EAST FARTHING
SOUTH FARTHING
N
3 MILES
(1 LEAGUE)
SCARY
HILLS OF SCARY
FERRY
THE BRANDYWINE
THE BRIDGEFIELDS
BUDGE FORD
THE WATER
HOBBITON
BYWATER
THE EAST ROAD
FROGMORTON
WHITFURROWS
THE BRIDGE OF STONEBOWS
STOCK
GREEN HILL COUNTRY
WOODHALL
THE STOCKBROOK
THE MARISH
BUCKLEBURY FERRY
TUCKBOROUGH
WOODY END
OVERBOURN MARSHES
27A
26A
25A
24A
23A
22A
21A
20A
19A
18A
17A
16A
15A
27B
26B
25B
24B
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16B
15B
14B
27C
26C
25C
24C
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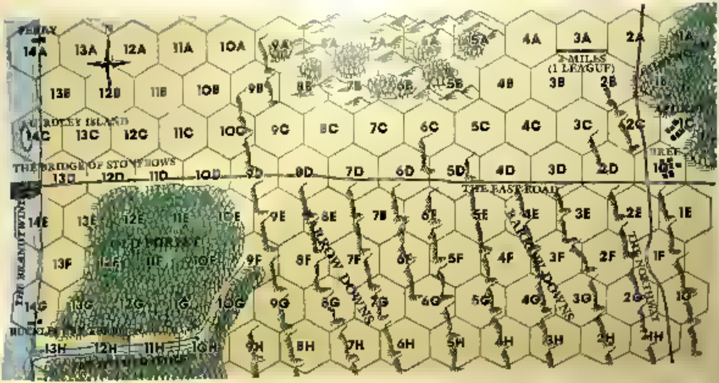
FERRY
14A 13A 12A 11A 10A 9A 8A 7A 6A 5A 4A 3A 2A 1A
2 MILES
(1 LEAGUE)
13B 12B 11B 10B 9B 8B 7B 6B 5B 4B 3B 2B 1B
GIRDLEY ISLAND
14C 13C 12C 11C 10C 9C 8C 7C 6C 5C 4C 3C 2C 1C
THE BRIDGE OF STONEBOWS
13D 12D 11D 10D 9D 8D 7D 6D 5D 4D 3D 2D 1D
BREE
THE EAST ROAD
THE BRANDYWINE
14E 13E 12E 11E 10E 9E 8E 7E 6E 5E 4E 3E 2E 1E
OLD FOREST
13F 12F 11F 10F 9F 8F 7F 6F 5F 4F 3F 2F 1F
BARROW DOWNS
DOWNS
THE NORTHWAY
14G 13G 12G 11G 10G 9G 8G 7G 6G 5G 4G 3G 2G 1G
13H 12H 11H 10H 9H 8H 7H 6H 5H 4H 3H 2H 1H

Based on
J.R.R. TOLKIEN'S
THE LORD OF THE RINGS™
and THE HOBBIT™

The time is just before the War of the Ring. The Shire is in grave danger. You are sitting in the Prancing Pony at Bree when a tall, hooded stranger motions for you to join him in the shadows at the rear of the inn. The man called Strider puts before you a dangerous but vital proposition: to warn the Hobbits of the Shire of the imminent arrival of the Black Riders, fierce evil spirits who threaten all good folk. Can you measure up to the task and cross the Brandywine to warn the Hobbits in time?

A ROLE PLAYING ADVENTURE... WHERE YOU CONTROL YOUR DESTINY!

- Choose a ready-to-run character
- Create your own character using the QuestGame™ system
- Generate your own MIDDLE-EARTH ROLE PLAYING™ (MERP) character
- Compatible with other role-playing systems

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